AMENDMENTS TO THE CLAIMS

Please amend Claims 1, 7, 9, 17, 21, 31, and 32, as indicated below. Please add new Claims 42-26.

1. (Currently Amended) A method for synchronizing and presenting media files as a mixed-media presentation, the method comprising:

receiving a streaming media file;

receiving a static media file;

receiving at least two transcript files that include data which may be used to display text associated with the streaming media file, wherein each of the transcript files is associated with a different language;

associating the static media file with a time marker and the streaming media file in an output file; ~~and~~

associating each of the at least two transcript files with a time marker and the streaming media file in the output file; and

after associating, providing the output file and an indication of a selected language that is associated with one of the transcript files to a mixed-media presentation system, wherein the mixed-media presentation system accesses the output file to dynamically synchronize the static media file with the streaming media file and the transcript file that is associated with the selected language while presenting the mixed-media presentation on a display device.

2. (Previously Presented) The method of claim 1, further comprising receiving an input that designates a point in the streaming media file to which the static media file is to be synchronized.

3. (Previously Presented) The method of claim 1, wherein the time marker indicates a quantity of time that has elapsed.

4. (Previously Presented) The method of claim 3, wherein the quantity of time is measured between a first point in time, relating to when the streaming media file started playing, and a second point in time, relating to when user input was received.

5. (Previously Presented) The method of claim 1, further comprising displaying the streaming media file synchronized with one or more static media files based upon one or more associations in the output file.

6. (Original) The method of claim 1, wherein the streaming media file is selected from the group consisting of video data files and audio data files.

7. (Previously Presented) The method of claim 1, further comprising producing a streaming output from the streaming media file, wherein the streaming output is selected from the group consisting of streaming video and streaming audio.

8. (Original) The method of claim 1, wherein the static media file is selected from the group consisting of graphic data files, text data files, and non-streaming animation files.

9. (Currently Amended) A computer-readable medium having stored therein one or more sequences of instructions for synchronizing media files for a mixed-media file presentation, the one or more sequences of instructions causing one or more processors to perform a number of acts, said acts comprising:

receiving a streaming media file;

receiving a static media file;

receiving a plurality of transcript files that include text associated with the streaming media file, wherein the text of each transcript file is in a different language;

associating the static media file with a time marker and the streaming media file in an output file;

associating each transcript file with a time marker and the streaming media file in the output file; and

after associating, providing the output file to a mixed-media presentation system together with an indication of a selected language, wherein the mixed-media presentation system accesses the output file to dynamically synchronize the static media file and at least one of the transcript files that includes text in the selected language with the streaming media file while presenting the mixed-media presentation on a display device.

10. (Previously Presented) The computer readable medium of claim 9, the acts further comprising receiving an input that designates a point in the streaming media file to which the static media file is to be synchronized.

11. (Previously Presented) The computer readable medium of claim 9, wherein the time marker indicates a quantity of time that has elapsed.

12. (Previously Presented) The computer readable medium of claim 11, wherein the quantity of time is measured between a first point in time, relating to when the streaming media file started playing, and a second point in time, relating to when a user input was received.

13. (Previously Presented) The computer readable medium of claim 9, the acts further comprising displaying the streaming media file synchronized with one or more static media files based upon one or more associations in the output file.

14. (Original) The computer readable medium of claim 9, wherein the streaming media file is selected from the group consisting of video data files and audio data files.

15. (Previously Presented) The computer readable medium of claim 9, the acts further comprising producing a streaming output from the streaming media file, wherein the streaming output is selected from the group consisting of streaming video and streaming audio.

16. (Original) The computer readable medium of claim 9, wherein the static media file is selected from the group consisting of graphic data files, text data files, and non-streaming animation files.

17. (Currently Amended) A method for synchronizing and presenting media files as a mixed-media presentation, the method comprising:

receiving a streaming media file;

receiving a static media file;

<u>receiving at least two transcript files that are each associated with a different language;</u>

associating synchronization points related to the streaming media file and the static media file with content definition file time markers in a content definition file;

<u>associating synchronization points related to the streaming media file and the transcript files with content definition file markers in the content definition file;</u>

receiving an input indicative of a transcript language associated with one of the transcript files; and

presenting said mixed-media presentation, including subtitles in said selected transcript language, on a display device, wherein the mixed-media presentation is synchronized without altering the streaming media file.

18. (Previously Presented) The method of claim 17, further comprising receiving an input that designates a point in the streaming media file to which the static media file is to be synchronized.

19. (Cancelled)

20. (Previously Presented) The method of claim 17, further comprising displaying the output of the streaming media file synchronized with one or more static media files based upon the content definition file.

21. (Currently Amended) A computer-readable medium having stored therein one or more sequences of instructions for synchronizing media files, the one or more sequences of instructions causing one or more processors to perform a number of acts, said acts comprising:

receiving a plurality of streaming media files in different streaming media formats;

receiving a static media file;

associating the static media file with a synchronization point and the streaming media files in an output file; and

after associating, providing the output file to a mixed-media presentation system, wherein the mixed-media presentation system receives an indication of a preferred streaming media format and employs the output file to dynamically synchronize the static media file with **[[the]]** a streaming media file in the preferred streaming media format while presenting a mixed-media presentation on a display device.

22. (Cancelled)

23. (Previously Presented) The computer readable medium of claim 21, the acts further comprising identifying the synchronization point that comprises a frame of the streaming media file corresponding to a point in the streaming media file designated by a user input.

24. (Cancelled)

25. (Cancelled)

26. (Cancelled)

27. (Cancelled)

28. (Cancelled)

29. (Cancelled)

30. (Cancelled)

31. (Currently Amended) A computer system for synchronizing and presenting media files of a mixed-media presentation, comprising:

a computer that comprises:

a processor;

a main memory communicatively coupled to the processor; and

a storage device communicatively coupled to the processor;

a database running on the computer from the main memory, the database comprising:

one or more data structures relating to one or more streaming media files stored in the storage device; and

one or more data structures relating to one or more static media files stored in the storage device; and

an application program coupled to the database and configured to support a user, the application program configured to:

produce a plurality of streaming output files formatted in a plurality of streaming media formats from a first streaming media file selected from the one or more streaming media files;

query the first streaming media file for a synchronization point upon receiving an input;

associate, in a marker file, a static media file selected from the one or more static media files with a synchronization point and [[a]] the first streaming media file ~~selected from the one or more streaming media files~~;

store a data set about the synchronization point in the marker file; and

provide the marker file to a mixed-media file presentation system after associating the static media file with the synchronization point and one of the streaming output files in one of the streaming media formats that is associated with the first streaming media file, wherein the mixed-media file presentation system accesses the marker file to dynamically synchronize presentation of the static media file with presentation of the one of the streaming ~~media~~ output files while presenting the mixed-media presentation on a display device in the one of the streaming media formats.

32. (Currently Amended) A method of presenting a computer-based synchronized mixed-media presentation, comprising:

receiving at least one static media file and at least one streaming media file, wherein the streaming media file is associated with a plurality of streaming output files that are each formatted in a different streaming media format;

producing at least one synchronization point upon receiving an input by a user;

creating a content definition file to associate the static media file with the streaming media file using the at least one synchronization point, wherein the content definition file includes time markers and an access path for the streaming media file and for the associated streaming output files; and

providing the content definition file to a mixed-media presentation system, wherein the mixed-media presentation system accesses the content definition file to dynamically synchronize the static media file with one of the streaming output files associated with the streaming media file in one of the streaming media formats while presenting a mixed-media presentation on a display device in the one of the streaming media formats.

33. (Previously presented) The method of Claim 32, wherein producing the at least one synchronization point comprises producing a plurality of time markers.

34. (Previously presented) The method of Claim 32, wherein producing the at least one synchronization point comprises producing a plurality of sync frame addresses.

35. (Previously presented) The method of Claim 32, wherein the presentation is on a local medium.

36. (Previously Presented) The method of Claim 32, wherein the presentation is on a network server.

37. (Previously Presented) The method of Claim 32, wherein creating a content definition file comprises creating an extensible mark-up language (XML) file.

38. (Previously presented) The method of Claim 37, wherein creating the XML file comprises:

providing an address of the streaming media file;

providing access to the static media file; and

providing the synchronization points to coordinate displaying the static media file with the streaming media file.

39. (Previously Presented) The method of Claim 32, wherein receiving at least one streaming media file comprises receiving a streaming media file in a plurality of computer-readable formats.

40. (Previously Presented) The method of Claim 32, wherein receiving at least one static media file comprises receiving a static media file in a plurality of computer-readable formats.

41. (Previously Presented) The method of Claim 32, further comprising storing the streaming media file in a variety of streaming media formats that are supported on a variety of user platforms, wherein the content definition file allows the mixed-media presentation system to dynamically synchronize the static media file with any of the stored streaming formats of the streaming media file.

42. (New) The method of Claim 1, wherein the transcript file that is associated with the selected language includes subtitles in the selected language that are associated with the streaming media file.

43. (New) The computer-readable medium of Claim 9, wherein each transcript file includes subtitles in a different language, the subtitles being associated with the streaming media file.

44. (New) The computer-readable medium of Claim 21, wherein the different streaming media formats include at least two of the set consisting of: a RealVideo file, a

RealAudio file, a Quicktime file, an MPEG file, a Windows Media file, an MP3 file, and a Wave file.

45. (New) The computer system of Claim 31, wherein the marker file allows the mixed-media file presentation to dynamically synchronize presentation of the static media file with presentation of streaming output files in a variety of streaming media formats.

46. (New) The method of Claim 32, wherein the plurality of streaming media formats include at least two of the set consisting of: a RealVideo file format, a RealAudio file format, a Quicktime file format, an MPEG file format, a Windows Media file format, an MP3 file format, and a Wave file format.